



Spring Test No. 2
Due 4/16/06

1. About half-way through the second quarter, the head coach of the visiting team notifies the Referee that his team's headsets are no longer working. Upon request, the home team refuses to shut off their headsets. The Referee then informs the visiting coach that coaches' headsets are not subject to the rules and are beyond his jurisdiction.
2. B22 catches the kickoff at the B-10. He runs to the B-15 where he attempts a forward handoff to B80. The handoff is muffed, hits the ground and is recovered by B80 at the B-18. B80 then runs to the B-30 where he is tackled. During the loose ball, the LJ threw a flag for an illegal forward pass.
3. It is 4th and 2 for Team A at midfield about half-way through the first quarter with the game clock running. The Team A coach has a difficult time deciding whether or not to try for a 1st down and is late in getting his punting unit on to the field. They are in scrimmage kick formation when the play clock expires. The BJ flags them for DOG. Team B declines the penalty. The SJ then signals to the R to start the clock on the Ready. **Ruling: False** – The clock will always start on the Snap after the completion of a DOG on Team A when they are in scrimmage kick formation. (3-2-5-a-4 Exception).
4. 2nd and 2 at the A-30. On a sweep play, runner A22 brushes the LJ at the A-30 and continues running until he is downed at the A-40. The LJ was standing on the sideline at the time of the contact. **Ruling:** A 1st and 10 at the A-40.
5. 4th and 10 at midfield. Runner A22 gains 8 yards to the B-42 where he is downed. B77 then piles on. **Ruling:** B 1st and 10 at the B-27.
6. B22 is standing on the B-30 and is in position to catch a scrimmage kick when the ball bounces high off his shoulder pad and into the grasp of A80 at the B-37. A80 then advances to the B-20 where he is downed. **Ruling:** A 1st and 10 at the B-20.
7. Team A is behind by a TD with 30 seconds remaining in the game. They just completed a pass for 25 yards and are rushing to the line to spike the ball. Everyone is set for a second and the formation is legal. QB7 muffs the snap and the ball hits the ground. He recovers the ball and immediately spikes it. **Ruling:** Legal Play.
8. The ball has been placed in the middle of the field at the B-3 for a Try down when Team B requests a timeout. Team A then asks for the ball to be placed at the left hash mark. **Ruling:** Request granted.
9. During a timeout for a measurement, B22 removes his helmet and is sitting on it on the Team B side of the ball. **Ruling:** Legal.

10. Immediately after the play is over, B22 commits a late hit personal foul. Seconds later and 20 yards away, A80 slugs B46. **Ruling:** Enforce the penalties in the order of their occurrence and DQ A80.
11. The officials' jurisdiction begins 60 minutes prior to the scheduled kickoff and ends when the losing team leaves the field of play.
12. While the ball is in the air on a kickoff, Team B commits a BBW foul on the B-20. B22 catches the kick at the B-15 and returns it to the B-30 where he is downed. **Ruling:** 15 yards from the previous spot and Team A rekick from the 50.
13. Same as #12, except the kick is a punt. **Ruling:** Half the distance from the end of the kick. Team B 1st and 10 from the B 7 ½.
14. 2nd and 6 from midfield. As QB7 is looking for a receiver, B22 is guilty of holding A80 at the B-39. Unable to find anyone open QB7 tucks the ball and runs to the B-46 where he is downed. **Ruling:** 10 yards from previous spot and automatic 1st down for Team A at the B-40.
15. 4th and 4 from the A-15. Punter A8 is standing on his goal line. He muffs the snap and the ball is rolling on the ground at the A-4 when A8 kicks it forward. The ball rolls forward to the A-18 where it strikes B22 on the ankle. A80 recovers the ball at the A-18. **Ruling:** A's ball, 1st and 10 at the A-18.
16. A kick Try pops high into the air. Just prior to catching the kick in his EZ, B22 is contacted by A80. Nevertheless, B22 still manages to be the first player to touch the ball, but it is recovered by A82 in the EZ. **Ruling:** The penalty for kick-catch interference is declined by rule and the ensuing score by Team A is cancelled.
17. At the snap, the players on each side of the snapper lock their legs with the snapper. **Ruling:** Legal.
18. B22 signals for a fair catch on a punt. However, the wind blows the ball across the field where B18 makes the catch. B18 is then immediately tackled by A80. **Ruling:** 15 yard dead ball foul on Team A enforced from the spot of the catch.
19. 1st and 10 at the B-40. On an option play, QB7 pitches to A22 from the B-43. A22 muffs the pitch at the B-45. It then rolls forward and out of bounds at the B-35. **Ruling:** A 2nd and 5 at the B-35. Clock starts on the Snap.
20. Tripping is using the lower leg or foot to obstruct an opponent (except the runner) below the knees.