

2004 NCAA FOOTBALL RULES CHANGES

- Rule 1-4-5-m A glove is a fitted covering for a hand having separate sections for each finger and thumb, **without any additional material that connects any of the fingers and/or thumb**, and that completely covers each finger and thumb.
- Rule 1-4-9-c
Exception 3 A camera, with no audio component, may be attached to cables that hang over the team area.
- Rule 3-3-4 When timeouts are not exhausted, an official shall allow a charged team timeout when requested by any player **or the head coach** when the ball is dead.
- Rule 3-5-2-e While in the process of substitution or simulated substitution, Team A is prohibited from rushing quickly to the line of scrimmage with the obvious attempt of creating a defensive disadvantage. (Delete ‘and snapping the ball’)
- Rule 6-1-2-b
Penalty Allow Team B the option of assessing the penalty for encroachment by Team A during a free kick from either the previous spot or from the end of Team B’s run.
- Rule 7-3-8-c-4 Delete the possibility of pass interference against Team B when a potential Team A kicker simulates a scrimmage kick by throwing the ball high and deep.
- Rule 9-1-2-o **(Exception: A defensive player who is blocked into the passer.)**
(Exempts defensive player who is blocked into the passer from being penalized)
- Rule 9-1-2-q Add to the rule: No defensive player who runs forward and leaps in an obvious attempt to block a field goal or try may land on an opponent.
- Rule 11-2-1-d The referee, if he is equipped with a microphone, will announce the number of the player committing the foul.

Experimental Rule (Big Ten Conference Only)

Allow the use of video replay to review officials’ calls in games played at Big Ten Conference stadiums in 2004.