

WNE Chapter
Pre-Game Conference
Division II/III

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|--------------------------------|---|
| Arrival at Site | Entire Crews – three hours before kickoff |
| 1) Pre-game duties: | See Pre-Game Duties Timeline Chart
Review on-field duties and timing |
| 2) Coin toss procedure: | Four captains (three minutes before kickoff)
Review who gets teams and when
Review choices with captains
Referee/ Umpire positions
Teams behind nine yard mark |
| 3) Free kicks: | A-fouls/ Enforcement
Six-man/ Seven-man position coverage
Four on each side of kicker
On side kick – illegal touch – bean bag
Winding clock
Ready signals by each official
Sweep sidelines
Kick out of bounds
Review when referee makes ball ready for play
Free kick following a safety may be a punt, drop kick or place kick
Free kick out of bounce untouched by B- 30 yds beyond Team A’s restraining line (6-2-1)
Fouls by kicking team- enforcement (6-1-8) / (6-3-13) |
| 4) Scrimmage plays – pre-snap: | Pre-snap positions
Player count/ Substitutions and communication
Offensive team requirements
Wing officials communications
Eligible receiver requirements
Motion man coverage
Fouls requiring “shut down”
Sideline - warnings/ Throw flag
A dead ball is ready for play when: Rule 2-2-4 |

- **Exception- the try is a scrimmage down that begins when the referee declares the ball ready for play**

Play Clock

- **40/25 second clock**
- **Shall not start if fewer than 40 or 25 seconds in a period**
- **Reasons why the play clock will be set @ 25 seconds (3-2-4-C)**
- **Play clock- start on referee's signal (3-2-5-A)**

Huddle is two or more players grouped together after the ball is ready for play (no ready for play whistle) Rule 2-13-1

Play clock must be able to count down from both 40 and 25 seconds (2-29-2)

- 5) Scrimmage plays – runs: Progress/ Whistles/ First downs/ Kill clock
Side zones/ Ball exchange
Goal line coverage/ End lines
Option plays/ QB protection/ Pitch man
Team area/ Out of bounds
Hurry-up offense
Soft spots
Chop Block – anywhere on the field (2-3-3)
Ball carrier's helmet comes completely off – official timeout (4-1-3-Q)
- 6) Scrimmage plays – passes: Interference/ Catchable pass
Tip ball/ Trap ball
Forward/ Backward – LJ/ HL
Intentional grounding
Screen pass/ Ineligibles
Passer over line
Illegal touch/ Intentional
Player out of bounds
Ball boys/ Ball rotation
Keys – Downfield officials
Protection of passer
Forward pass- any intentional forward movement of his hand or arm starts the forward pass (2-19-2-B)
Player has crossed the neutral zone once the entire body is beyond the LS (2-19-3-B)

- 7) Punts: Positions
 Protect snapper
 Block below the waist/ Up back block
 Blocked kick/ Kicker over line
 Fair catch/ Illegal touch
 Interference with the opportunity
 Kick out of bounds in air
 Run-back coverage
 A-Fouls/ Enforcement
 PSK Rules
If both teams foul during the down and Team B had not fouled before the change of possession, the fouls offset and the down is not replayed (3-1-3-G-3)
- 8) Field goals and try attempts: Positions of officials
 Fourth down fumble rule
 End line/ Sideline coverage
 Kicker/ Holder protection
 Whistles
- 9) General Duties:
- Track Downs: All officials
- Fumbles: Bean bags
 First official digs/ Second kills clock
 4th down and trys
- Fumble out of bounds: In advance/ Back spot of fumble
 In advance/ On ready for play
 Behind/ Out of bounds spot
 Out of end zone/ Touch back
- Position Ball on field: Umpire
- Player out of bounds: Pass plays
 Kick plays
- Overtime procedure: Review

- 10) End of quarter: Procedure
Record down/ Distance
Intermission Clock starts after time expires
- 11) Timeouts: Positions
- Twenty-five second clock: Six-man field judge/ Seven-man back judge
- Game clock/ Timeouts: Six-man side judge/ Seven-man side judge
- Clock operator: Kickoffs
Test clock
Correction procedures
Familiar with signals
Location
- 12) Measurements: Procedure
Positions/ New ball
Outside hash marks
- 13) Fouls and enforcement: Throw flag/ Continue to officiate/ Report to Referee
Number of player/ Team color
Cover flag
Status of ball/ Live/ Dead
Point of attack
Sideline communication/ Report to Coach
Enforcement procedures
Sideline Interference- (2) 5 yd penalty (no warning)
- Spearing/ Late Hit/ Baiting: Control tempo early
Crown of helmet contact- (9-1-3-A)
Defenseless Opponent (9-1-3-B)
- 15 Yd Penalties: **Horse collar tackle- situation (9-1-2-P)**
Face mask- twist, turn and pull- 15 yds (9-1-2-Q)
- Unsportsmanlike conduct: Two per player/ Ejection
Umpire keep track
Preventive officiating

Illegal Participation:	Five/ fifteen yards Whistle/ Flag/ Prevent snap
Substitution Infractions:	Count players/ Signals Offensive/ Defensive Break huddle with 12 Scrimmage kick formation
Blocking below the waist:	Backs prohibitions Crack back block Chop Block – anywhere on the field (2-3-3) Kicks/ Change of possessions
False Starts/ Multiple Flags:	Conference with umpire Defense in zone

14) Reserve positions in case of injury

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